

IN THE CLAIMS

Please amend the status of the claims to that as indicated as follows:

Claims 1-15 (cancelled)

16. (previously presented) A method of playing a group participation wagering game comprising the steps of:

forming a group consisting of all entrants who have made a first wager on the outcome of a first game and a second wager on the outcome of a second, group participation game;
determining whether the first game is a winner;
indicating the outcome of the game; and,
determining whether the second game is a winner.

17. (previously presented) The method as recited in Claim 16, wherein the step of determining whether the group is a winner includes randomly generating indicia in a display and comparing at least a portion of the display with predetermined indicia that represents a winning combination.

18. (previously presented) The method as recited in Claim 17, wherein the indicia in the display is in the form of an array.

19. (previously presented) The method as recited in Claim 18, wherein the step of indicating the outcome of the game includes displaying each randomly generated indicium

one-by-one in the array so that the group can anticipate the chances of winning.

20. (previously presented) The method as recited in Claim 17, wherein the step of determining whether the group is a winner includes comparing at least a portion of the indicia with a plurality of different predetermined indicia that each represent a winning combination.

21. (previously presented) The method as recited in Claim 16, wherein the step of determining whether the group is a winner includes randomly generating indicia in an array and comparing at least a portion of the array with a predetermined combination of indicia that represents a winning combination.

22. (previously presented) The method as recited in Claim 16, wherein the step of determining whether the group is a winner includes comparing at least a portion of the array with a plurality of different predetermined combinations of indicia that each represent a winning combination.

23. (previously presented) The method as recited in Claim 16, wherein each entrant is able to make the first wager that differs in size from the first wagers being made by the other entrants.

24. (previously presented) The method as recited in Claim 16, wherein said second wager by each entrant is a

fixed amount.

25. (previously presented) The method as recited in Claim 24, wherein each entrant wagering on the second bonus game wins an identical amount if the second bonus game is a winner.

26. (previously presented) A method of playing a group participation wagering game in combination with an individual participation game, the method comprising the steps of:

forming a group of at least some of the entrants in the individual participation game who have made a wager on a first game and a wager on the outcome of the second group participation game;

determining whether the entire group is a winner of the group game; and,

indicating the outcome of the group game at the conclusion thereof.

27. (previously presented) The method as recited in Claim 26, wherein the group forming step includes forming the group of all entrants in the first wagering game who have made a separate wager on the outcome of the second group game.

28. (previously presented) The method as recited in Claim 26, wherein the step of determining whether the group is a winner includes randomly generating indicia in a display

and comparing at least a portion of the display with predetermined indicia that represents a winning combination.

29. (previously presented) The method as recited in Claim 28, wherein the indicia in the display is in the form of an array.

30. (previously presented) The method as recited in Claim 29, wherein the step of indicating the outcome of the game includes displaying each randomly generated indicium one-by-one in the array so that the group can anticipate the chances of winning.

31. (previously presented) The method as recited in Claim 28, wherein the step of determining whether the group is a winner includes comparing at least a portion of the indicia with a plurality of different predetermined indicia that each represent a winning combination.

32. (previously presented) The method as recited in Claim 26, wherein the step of determining whether the group is a winner includes randomly generating indicia in an array and comparing at least a portion of the array with a predetermined combination of indicia that represents a winning combination.

33. (previously presented) The method as recited in Claim 32, wherein the step of determining whether the group is a winner includes comparing at least a portion of the

array with a plurality of different predetermined combinations of indicia that each represent a winning combination.

34. (previously presented) The method as recited in Claim 26, wherein each entrant is able to make a wager on the individual game that differs in size from the wagers being made by the other entrants, and the size of the winnings awarded to each entrant corresponds to the size of the entrant's wager, and wherein each entrant makes the same wager on the second group game and is awarded the same winning prize amount.

35. (previously presented) The method as recited in Claim 34, wherein each gaming machine performs the step of indicating the outcome of the group game at the conclusion thereof.

36. (previously presented) The method as recited in Claim 26, wherein the individual participation game is keno.

37. (previously presented) The method as recited in claim 26, wherein the individual participation game is a game of chance.

38. (previously presented) The method as recited in claim 26, wherein the individual participation game is played on an electronic gaming machine, a plurality of the gaming machines being linked to a central processing unit which performs the step of determining whether the entire group is

a winner of the group game.

39. (previously presented) The method as recited in claim 26, wherein the individual participation game is a lottery.

40. (new) A gaming apparatus for allowing a plurality of entrants to participate in a primary game and a secondary game, wherein each entrant makes an entry and places a primary wager in connection with the primary game, and wherein a subset of the entrants each places a secondary wager in connection with the secondary game associated with the primary game, the gaming apparatus comprising:

at least one display device capable of displaying images associated with the primary game and the secondary game; and

a central processing unit operatively coupled to the display device, the central processing unit being programmed to determine a primary game outcome for the primary game;

the central processing unit being programmed to cause the display device to display images corresponding to the primary game outcome for the primary game;

the central processing unit being programmed to compare the primary game outcome for the primary game to the entry of each entrant for the primary game, and to determine whether each entrant has a winning entry for the primary game based on the comparison of the primary game outcome to the entry of each entrant;

the central processing unit being programmed to determine a primary game award amount for each entrant determined by the central processing unit to have a winning entry for the primary game;

the central processing unit being programmed to determine a secondary game outcome for the secondary game associated with the primary game, the secondary game outcome having an associated multiplier value;

the central processing unit being programmed to cause the display device to display images corresponding to the multiplier value for the secondary game; and

the central processing unit being programmed to determine a secondary game award amount for each entrant that placed a secondary wager on the secondary game associated with the primary game and that is determined by the central processing unit to have a winning entry for the primary game, the secondary game award amount being equal to the product of the primary game award amount multiplied by the multiplier value.

41. (new) A gaming apparatus as defined in Claim 40, wherein each entry made by an entrant for the primary game comprises at least one and at most ten indicia selected from a range of 80 indicia, wherein the primary game outcome for the primary game comprises twenty indicia selected from the range of 80 indicia, wherein the central processing unit is programmed to determine that an entry made by an entrant for

the primary game is a winning entry by comparing the indicia of the entry to the twenty indicia of the primary game outcome for the primary game, and wherein the central processing unit determines that the entry is a winning entry based on the number of indicia of the entry that match the twenty indicia of the primary game outcome of the primary game.

42. (new) A gaming apparatus as defined in Claim 41, wherein the central processing unit is programmed to select the indicia of an entry of an entrant.

43. (new) A gaming apparatus as defined in Claim 40, wherein the central processing unit is disposed at a central location and the display device is disposed at a corresponding remote location.

44. (new) A gaming apparatus as defined in Claim 40, further comprising at least one remote receiver operatively coupled to the central processing unit, the remote receiver being operatively coupled to the display device, the central processing unit being adapted to transmit primary information corresponding to the primary game outcome of the primary game to the remote receiver, and the remote receiver being programmed to receive the primary information corresponding to the primary game outcome of the primary game and to cause the display device to display images corresponding to the primary game outcome of the primary game based on the

received primary information.

45. (new) A gaming apparatus as defined in Claim 44, wherein the central processing unit is programmed to transmit secondary information corresponding to the secondary game outcome of the secondary game to the remote receiver, and wherein the remote receiver is programmed to receive the secondary information corresponding to the secondary game outcome of the secondary game and to cause the display device to display images corresponding to the secondary game outcome of the secondary game based on the received secondary information.

46. (new) A gaming apparatus as defined in Claim 40, wherein the central processing unit is programmed to determine a multiplier value that is greater than or equal to 1.

47. (new) A gaming apparatus as defined in Claim 40, wherein the central processing unit is programmed to determine the secondary game outcome for the secondary game associated with the primary game before determining the primary game outcome for the primary game.

48. (new) A method of conducting a group participation wagering game in combination with an individual participation wagering game, the method comprising:

receiving entries from a plurality of entrants wherein each of the entrants has made a first wager on an outcome of

the individual participation wagering game and a second wager to participate in the group participation wagering game;

determining whether a winning outcome is achieved for each entrant in the individual participation wagering game wherein if a winning outcome is achieved by an entrant in the individual participation wagering game, an individual prize amount is determined for the entrant;

allocating a multiplier value to the group participation wagering game, the multiplier value being allocated from a plurality of multiplier values capable of being applied to the individual prize amount for each entrant achieving a winning outcome; and

determining a total prize amount for each entrant achieving a winning outcome in the individual participation wagering game, wherein the total prize amount for each entrant is equal to the entrant's individual prize amount multiplied by the multiplier value.

49. (new) A method of conducting a group participation wagering game in combination with an individual participation wagering game as defined in Claim 48, the method comprising receiving an entry from at least one additional entrant wherein the one additional entrant has made a first wager on an outcome of the individual participation wagering game and has not made a second wager to participate in the group participation wagering game, wherein the multiplier value is not applied to an individual prize amount for the one

additional entrant where the one additional entrant is determined to have a winning outcome for the individual participation wagering game.

50. (new) A method of conducting a group participation wagering game in combination with an individual participation wagering game as defined in Claim 49, wherein each entry made by one of the plurality of entrants for the occurrence of the individual participation wagering game comprises at least one and at most ten indicia selected from a range of 80 indicia, wherein determining whether each entrant has a winning outcome comprises:

determining an individual participation game outcome by selecting twenty indicia from the range of 80 indicia;

comparing the indicia of the entry of the entrant to the twenty indicia of the individual participation game outcome for the individual participation wagering game; and

determining if the entry of the entrant is a winning outcome based on the number of indicia of the entry that match the twenty indicia of the individual participation game outcome of the individual participation wagering game.

51. (new) A method of conducting a group participation wagering game in combination with an individual participation wagering game as defined in Claim 50, the method comprising selecting the indicia of an entry of at least one of the entrants at a central processing unit.

52. (new) A method of conducting a group participation wagering game in combination with an individual participation wagering game as defined in Claim 48, comprising allocating a multiplier value of greater than or equal to 1 to the group participation wagering game.

53. (new) A method of conducting a group participation wagering game in combination with an individual participation wagering game as defined in Claim 48, comprising allocating the multiplier value to the group participation wagering game before determining whether a winning outcome is achieved for each entrant in the individual participation wagering game.

54. (new) A method for conducting a primary game in combination with a secondary game, the method comprising:

receiving an entry and a primary wager for the primary game from a plurality of entrants, each entry made by one of the plurality of entrants for the primary game comprising a first subset of primary game indicia selected from a set of primary game indicia;

receiving a secondary wager for the secondary game associated with the primary game from at least one of the entrants;

determining a primary game outcome for the primary game, the primary game outcome for the primary game comprising a second subset of primary game indicia selected from the set of primary game indicia;

comparing the second subset of primary game indicia for the primary game to the first subset of primary game indicia for the primary game for each entrant;

determining a primary game award amount for each entrant for the primary game based on a level of correspondence between the first subset of primary game indicia for the entrant and the second subset of primary game indicia for the primary game;

determining a secondary game outcome for the secondary game associated with the primary game, the secondary game outcome having an associated multiplier value; and

determining a secondary game award amount for each of the plurality of entrants that placed a secondary wager on the secondary game associated with the primary game and that is determined to have a winning entry for the primary game, the secondary game award amount being equal to the product of the primary game award amount multiplied by the multiplier value.

55. (new) A method for conducting a primary game in combination with a secondary game as defined in Claim 54, wherein the first subset of primary game indicia comprises at least one and at most ten indicia selected from a range of 80 indicia, the second subset of primary game indicia comprises twenty indicia from the range of 80 indicia, the comparing step comprising comparing the indicia of the entry of the entrant to the twenty indicia for the primary game, wherein

the entry of the entrant is a winning entry based on the number of the indicia of the entry that match the twenty indicia of the primary game.

56. (new) A method for conducting a primary game in combination with a secondary game as defined in Claim 54, comprising selecting the first subset of primary game indicia of an entry of at least one of the plurality of entrants at a central processing unit.

57. (new) A method for conducting a primary game in combination with a secondary game as defined in claim 54, comprising allocating a multiplier value of greater than or equal to 1 to the secondary game outcome.

58. (new) A method for conducting a primary game in combination with a secondary game as defined in claim 54, comprising determining the secondary game outcome for the secondary game associated with the primary game before determining the primary game outcome for the primary game.

59. (new) A method for allowing a plurality of entrants to participate in a primary game and a secondary game, the method comprising:

receiving an entry and a primary wager for the primary game from the plurality of entrants;

receiving a secondary wager for the secondary game associated with the primary game from a subset of the

entrants;

determining a primary game outcome for the primary game;
comparing the primary game outcome for the primary game
to the entry of each entrant for the primary game;

determining whether each entrant has a winning entry for
the primary game based on the comparison of the primary game
outcome to the entry of each entrant;

determining a primary game award amount for each entrant
determined to have a winning entry for the primary game;
determining a secondary game outcome for the secondary
game associated with the primary game, the secondary game
outcome having an associated multiplier value; and

determining a secondary game award amount for each of
the plurality of entrants that placed a secondary wager on
the secondary game associated with the primary game and that
is determined to have a winning entry for the associated
primary game, the secondary game award amount being equal to
the product of the primary game award amount multiplied by
the multiplier value.

60. (new) A method for allowing a plurality of
entrants to participate in a primary game and a secondary
game as defined in claim 59, wherein each entry made by one
of the plurality of entrants for the primary game comprises
at least one and at most ten indicia selected from a range of
80 indicia, wherein the primary game outcome for the primary
game comprises twenty indicia selected from the range of

80 indicia, wherein determining whether each entrant has a winning entry comprises comparing the indicia of the entry to the twenty indicia of the primary outcome for the primary game, wherein the entry is a winning entry based on the number of the indicia of the entry that match the twenty indicia of the primary outcome of the primary game.

61. (new) A method for allowing a plurality of entrants to participate in a primary game and a secondary game as defined in Claim 60, the method comprising selecting the indicia of an entry of at least one of the plurality of entrants at a central processing unit.

62. (new) A method for allowing a plurality of entrants to participate in a primary game and a secondary game as defined in Claim 59, comprising determining the secondary game outcome for the secondary game associated with the primary game before determining the primary game outcome for the primary game.

63. (new) A method for conducting a primary game in combination with a secondary game, the method comprising:

receiving an entry and a primary wager for the primary game from a plurality of entrants, each entry made by one of the plurality of entrants for the primary game comprising at least one and at most ten indicia selected from a range of 80 indicia;

receiving a secondary wager for the secondary game

associated with the primary game from at least one of the entrants;

determining a primary game outcome for the primary game, the primary game outcome for the primary game comprising twenty indicia selected from the range of 80 indicia;

comparing the twenty indicia for the primary game outcome to the indicia of the entry for each entrant;

determining a primary game award amount for each entrant for the primary game based on a level of correspondence between the indicia for the entry for each entrant and the twenty indicia for the primary game outcome;

determining a secondary game outcome for the secondary game associated with the primary game, the secondary game outcome having an associated multiplier value; and

determining a secondary game award amount for each of the plurality of entrants that placed a secondary wager on the secondary game associated with the primary game and that is determined to have a winning entry for the primary game, the secondary game award amount being equal to the product of the primary game award amount multiplied by the multiplier value.

64. (new) A method for conducting individual participation Keno game in combination with a group game, the method comprising:

receiving an entry and a first wager for the individual participation Keno game from a plurality of entrants;

receiving a second wager for the group game associated with the individual participation Keno game from at least one of the entrants;

determining an individual participation Keno game outcome for the individual participation Keno game;

comparing the individual participation Keno game outcome to the entry for the individual participation Keno game for each entrant;

determining an individual participation Keno game award amount for each entrant for the individual participation Keno game based on a level of correspondence between the entry for the entrant and the individual participation Keno game outcome;

determining a group game outcome for the group game associated with the individual participation Keno game, the group game outcome having an associated multiplier value; and

determining a group game award amount for each of the plurality of entrants that placed a second wager on the group game associated with the individual participation Keno game and that is determined to have a winning entry for the individual participation Keno game, the second game award amount being equal to the product of the individual participation Keno game award amount multiplied by the multiplier value.

65. (new) A method for conducting a primary game in combination with a secondary game, the method comprising:

receiving an entry and a primary wager for the primary game from a plurality of entrants, each entry made by one of the plurality of entrants for the primary game comprising a first subset of primary game indicia selected from a set of primary game indicia;

receiving a secondary wager for the secondary game associated with the primary game from at least one of the entrants;

determining a primary game outcome for the primary game, the primary game outcome for the primary game comprising a second subset of primary game indicia selected from the set of primary game indicia, the second subset of primary game indicia being selected using a blower-type apparatus adapted for use with balls having primary game indicia disposed thereon;

comparing the second subset of primary game indicia for the primary game to the first subset of primary game indicia for the primary game for each entrant;

determining a primary game award amount for each entrant for the primary game based on a level of correspondence between the first subset of primary game indicia for the entrant and the second subset of primary game indicia for the primary game;

determining a secondary game outcome for the secondary game associated with the primary game, the secondary game outcome having an associated multiplier value; and

determining a secondary game award amount for each of the plurality of entrants that placed a secondary wager on the secondary game associated with the primary game and that is determined to have a winning entry for the primary game, the secondary game award amount being equal to the product of the primary game award amount multiplied by the multiplier value.

66. (new) A gaming apparatus for allowing a plurality of entrants to participate in a primary game and a secondary game, wherein each entrant makes an entry and places a primary wager in connection with the primary game, and wherein a subset of the entrants each places a secondary wager in connection with the secondary game associated with the primary game, the gaming apparatus comprising:

at least one display device capable of displaying images associated with the primary game and the secondary game; and,

a central processing unit operatively coupled to the display device, the central processing unit being programmed to determine a primary game outcome for the primary game;

the central processing unit being programmed to cause the display device to display images corresponding to the primary game outcome for the primary game;

the central processing unit being programmed to compare the primary game outcome for the primary game to the entry of each entrant for the primary game, and to determine whether each entrant has a winning entry for the primary game based

on the comparison of the primary game outcome to the entry of each entrant;

the central processing unit being programmed to determine a primary game award amount for each entrant determined by the central processing unit to have a winning entry for the primary game;

the central processing unit being programmed to determine a secondary game outcome for the secondary game associated with the primary game, and an associated value for each winning share of a jackpot associated with the secondary game based upon the secondary game outcome;

the central processing unit being programmed to cause the display device to display images corresponding to the associated value for each winning share of the jackpot associated with the secondary game; and,

the central processing unit being programmed to determine a secondary game award amount for each entrant that placed a secondary wager on the secondary game associated with the primary game and that is determined by the central processing unit to have a winning entry for the primary game.

67. (new) A method of conducting a group participation wagering game in combination with an individual participation wagering game, the method comprising:

receiving entries from a plurality of entrants wherein each of the entrants has made a first wager on an outcome of the individual participation wagering game and a second wager

to participate in the group participation wagering game;

determining whether a winning outcome is achieved for each entrant in the individual participation wagering game wherein if a winning outcome is achieved by an entrant in the individual participation wagering game, an individual prize amount is determined for the entrant;

allocating a value to the group participation wagering game, the value being applied for each entrant achieving a winning outcome; and,

determining a total prize amount for each entrant achieving a winning outcome in the ground participation game.

68. (new) The method of conducting a group participation wagering game in combination with an individual participation wagering game according to Claim 67, wherein the value allocated to the group participation wagering game is a share value for one share of a jackpot calculated for the winning outcome in the group participation wagering game.

69. (new) The method of conducting a group participation wagering game in combination with an individual participation wagering game according to Claim 67, wherein said step of determining a total prize amount for each entrant achieving a winning outcome in the ground participation game includes multiplying the value allocated value to the group participation wagering game by a prize amount.

70. (new) A method for conducting a primary game in

combination with a secondary game, the method comprising:

receiving an entry and a primary wager for the primary game from a plurality of entrants, each entry made by one of the plurality of entrants for the primary game comprising a first subset of primary game indicia selected from a set of primary game indicia;

receiving a secondary wager for the secondary game associated with the primary game from at least one of the entrants;

determining a primary game outcome for the primary game, the primary game outcome for the primary game comprising a second subset of primary game indicia selected from the set of primary game indicia;

comparing the second subset of primary game indicia for the primary game to the first subset of primary game indicia for the primary game for each entrant;

determining a primary game award amount for each entrant for the primary game based on a level of correspondence between the first subset of primary game indicia for the entrant and the second subset of primary game indicia for the primary game;

determining a secondary game outcome for the secondary game associated with the primary game; and,

determining a secondary game award amount for each of the plurality of entrants that placed a secondary wager on the secondary game associated with the primary game and that

is determined to have a winning entry for the primary game.

71. (new) A method for allowing a plurality of entrants to participate in a primary game and a secondary game, the method comprising:

receiving an entry and a primary wager for the primary game from the plurality of entrants;

receiving a secondary wager for the secondary game associated with the primary game from a subset of the entrants;

determining a primary game outcome for the primary game;
comparing the primary game outcome for the primary game to the entry of each entrant for the primary game;

determining whether each entrant has a winning entry for the primary game based on the comparison of the primary game outcome to the entry of each entrant;

determining a primary game award amount for each entrant determined to have a winning entry for the primary game;
determining a secondary game outcome for the secondary game associated with the primary game; and,

determining a secondary game award amount for each of the plurality of entrants that placed a secondary wager on the secondary game associated with the primary game and that is determined to have a winning entry for the associated primary game.

72. (new) A method for conducting individual partici-

pation Keno game in combination with a group game, the method comprising:

receiving an entry and a first wager for the individual participation Keno game from a plurality of entrants;

receiving a second wager for the group game associated with the individual participation Keno game from at least one of the entrants;

determining an individual participation Keno game outcome for the individual participation Keno game;

comparing the individual participation Keno game outcome to the entry for the individual participation Keno game for each entrant;

determining an individual participation Keno game award amount for each entrant for the individual participation Keno game based on a level of correspondence between the entry for the entrant and the individual participation Keno game outcome;

determining a group game outcome for the group game associated with the individual participation Keno game; and,

determining a group game award amount for each of the plurality of entrants that placed a second wager on the group game associated with the individual participation Keno game.